



How the CIA Makes People Stupid

by John Busch Leary

One way to understand how intelligence can be lowered is to study the Counter-Intelligence Professionals.

1. The CIA incessantly seeks old facts about other hives.
2. The KGB continuously searches for maps, blueprints, plans about intra-hive activity — in spite of the fact that nothing of genetic importance occurs within hives.

3. "They" feverishly construct apparatuses, devices, networks to *limit our intelligence*.

How do Counter-Intelligence Bureaucracies attempt to lower intelligence? How does the CIA attempt to make the KGB (and Senate investigating committees) more stupid?

1. *Secrecy*: Here is the most obvious and blatant technique for inhibiting intelligence. All secrecy is designed to increase stupidity. Anyone who keeps secrets from you is your Essence Enemy — acting to lower your most precious asset — your intelligence. If intelligence is the Ultimate Good then secrecy is the ultimate crime. Censorship is the imposition of secrets.
2. *Disinformation*: False facts obviously increase stupidity. When Richard Helms lied under oath about CIA involvement in Chile, he was acting to keep the Senate and the American people stupid. When Dick Gregory and Mark Lane invent Kennedy conspiracy facts they are lowering the National Intelligence Index.
3. *Sexual or Financial Immorality*: A classic ploy by which the hive stimulates stupidity is the Immorality Placebo, usually Sexual or Financial. First the gene-pool sets up a Moral Taboo. Moral Taboos are magnificent Intelligence Qualification (IQ) devices because they get everyone in the hive hung up on virtue-sin. The Moral Taboo must interfere with some normal, natural caste-behavior — must perversely prevent some castes from getting something that they neurologically are wired to want. Once brought into focus by prescription the Taboo becomes charged with artificial cop-sinner magnetism.

Genesis, the first chapter in the Judeo-Christian Bible, clearly sets out the strategy of the Immorality Placebo — using good-evil as a fascinating distraction, a front, a ploy.* There are two Forbidden Trees in the Garden of Eden. The serpent (now exposed as agent provocateur) gets Eve and Adam to eat the fruit of the First Tree — which provides the Knowledge (substitute the word "hang-up") of Good and Evil.

Thus forgetting about the Second Tree — which bears the Fruit of Immortality and Self-Actualization.

*The Immorality Placebo has been formalized by Pynchon as one of his "Proverbs for Paranoids, 3: If they can get you asking the wrong questions, they don't have to worry about answers."